automating macOS

The quest for transparent DOM element screenshots

Making articles and videos at the same time

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fasterthanlime

Dec 25, 2024 20 min #rust · #async · #traits exclusive

Catching up with async Rust

In December 2023, a minor miracle happened: async fn in traits shipped.

As of Rust 1.39, we already had free-standing async functions:

```
pub async fn read_hosts() -> eyre::Result<Vec<u8>> {
    // etc.
}
```

...and async functions in impl blocks:

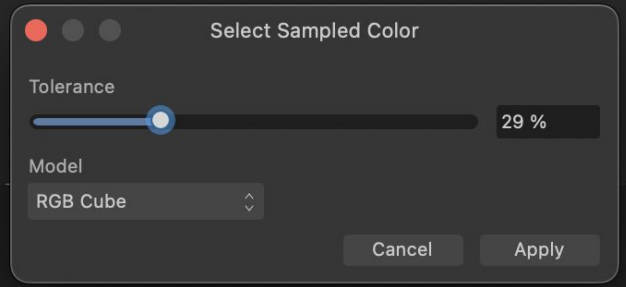
```
impl HostReader {
    pub async fn read_hosts(&self) -> eyre::Result<Vec<u8>> {
        // etc.
    }
}
```

Contents

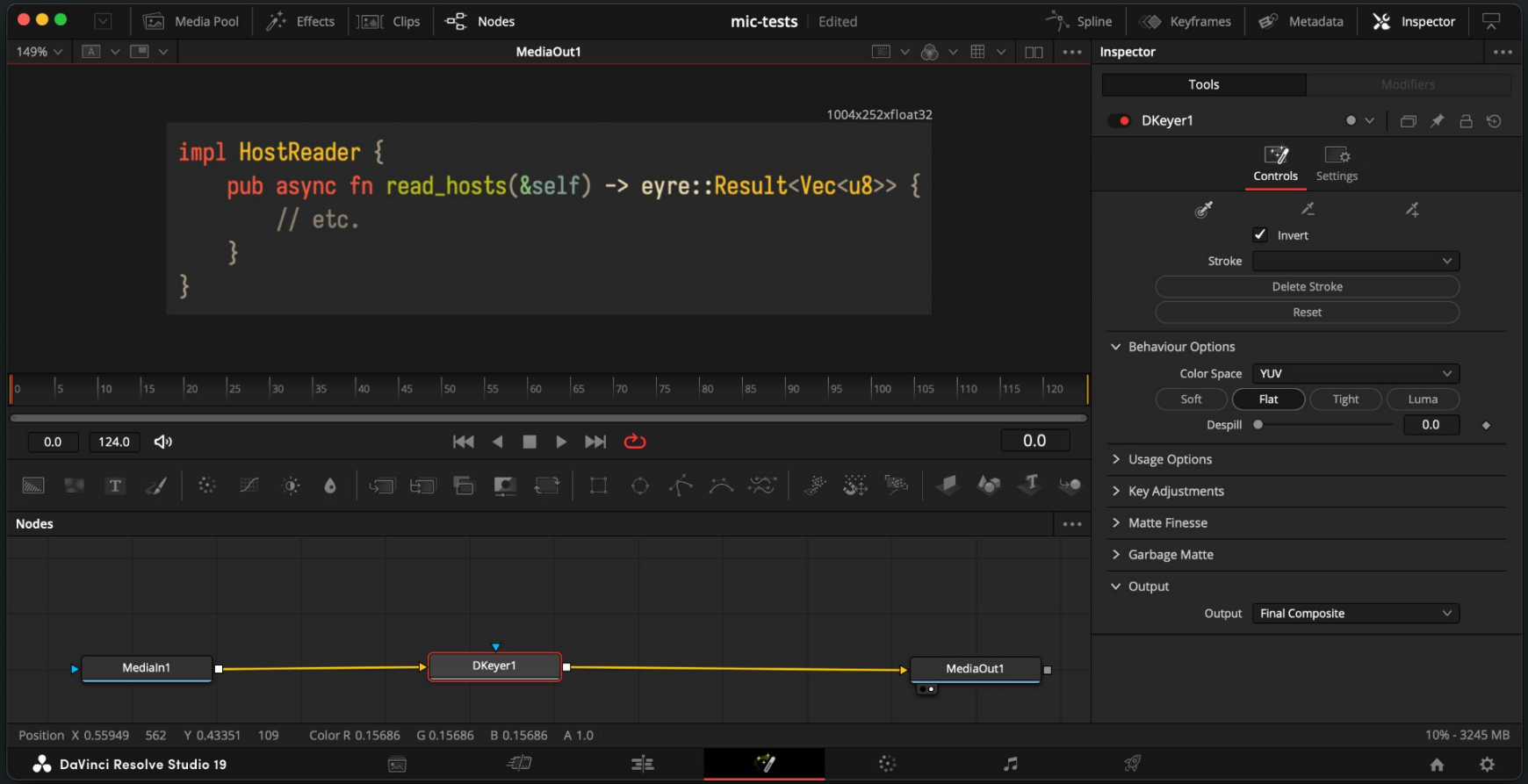

Catching up with async Rust
pub async fn read_hosts() -> eyre::Result<Vec<u8>> {
// etc.
}
impl blocks like this,
0:32 / 17:54 • Intro ›

Strategy 1: Rectangle screenshots

```
impl HostReader {
    pub async fn read_hosts(&self) -> eyre::Result<Vec<u8>> {
        // etc.
    }
}
```




async fn


Media Pool
Effects
Clips
Nodes
mic-tests
Edited
Spline
Keyframes
Metadata
Inspector
149%
MediaOut1
1004x252xfloat32
impl HostReader {
pub async fn read_hosts(&self) -> eyre::Result<Vec<u8>> {
// etc.
}
}
Inspector
Tools
Modifiers
DKeyer1
Controls
Settings
Invert
Stroke
Delete Stroke
Reset
Behaviour Options
Color Space
YUV
Soft
Flat
Tight
Luma
Despill
0.0
Usage Options
Key Adjustments
Matte Finesse
Garbage Matte
Output
Output
Final Composite
0.0
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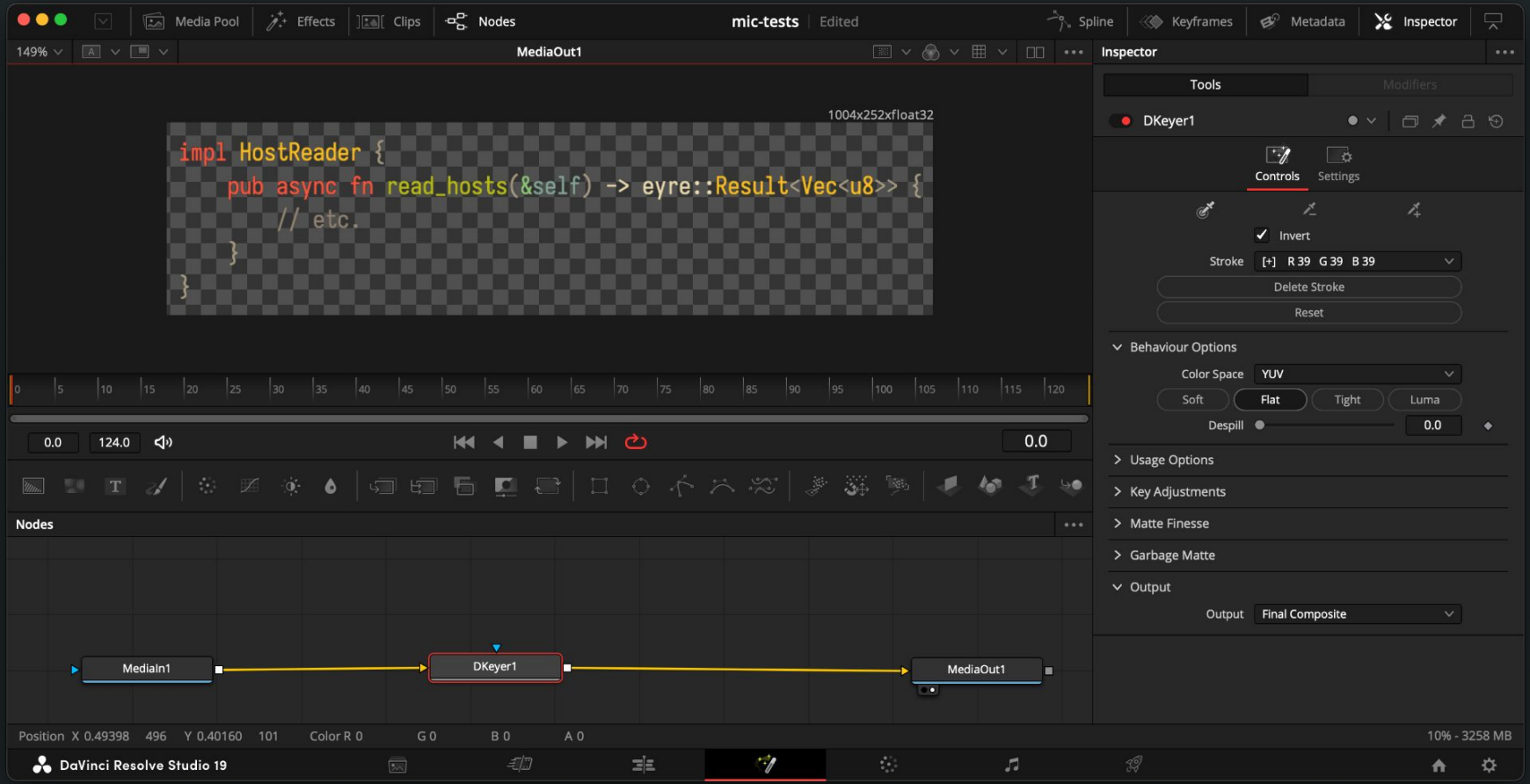
Nodes
MediaIn1
DKeyer1
MediaOut1
Position X 0.55949 562 Y 0.43351 109 Color R 0.15686 G 0.15686 B 0.15686 A 1.0
10% - 3245 MB
DaVinci Resolve Studio 19


Media Pool
Effects
Clips
Nodes
mic-tests
Edited
Spline
Keyframes
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Inspector
149%
MediaOut1
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Flat
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Despill
0.0
Usage Options
Key Adjustments
Matte Finesse
Garbage Matte
Output
Output
Final Composite
Nodes
MediaIn1
DKeyer1
MediaOut1
Position X 0.49398 496 Y 0.40160 101 Color R 0 G 0 B 0 A 0
10% - 3258 MB
DaVinci Resolve Studio 19

```rust
impl HostReader {
    pub async fn read_hosts(&self) -> eyre::Result<Vec<u8>> {
        // etc.
    }
}
```


```rust
impl HostReader {
    pub async fn read_hosts(&self) -> eyre::Result<Vec<u8>> {
        // etc.
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}
```

As of Rust 1.39, we already had free-standing async functions:

```rust
pub async fn read_hosts() -> eyre::Result<Vec<u8>> {
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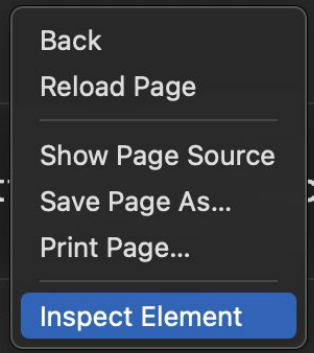

...and async funct cks:

```rust
impl HostReader {
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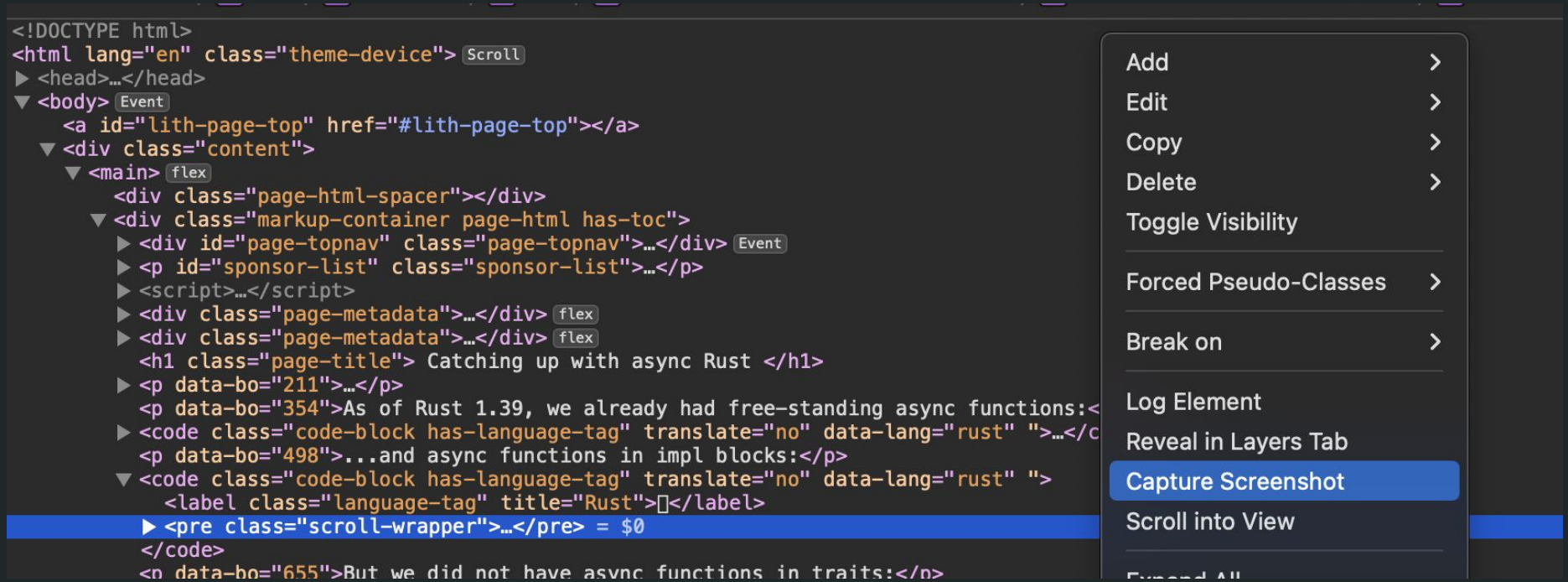
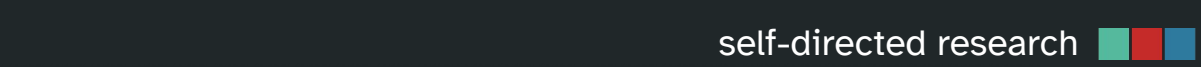

<!DOCTYPE html>
<html lang="en" class="theme-device"> Scroll
<head>…</head>
<body> Event

<main> flex

… Event
…
<script>…</script>
… flex
… flex
<h1 class="page-title"> Catching up with async Rust </h1>
…
As of Rust 1.39, we already had free-standing async functions:<
<code class="code-block has-language-tag" translate="no" data-lang="rust" ">…</c
...and async functions in impl blocks:
<code class="code-block has-language-tag" translate="no" data-lang="rust" ">
<label class="language-tag" title="Rust">□</label>
<pre class="scroll-wrapper">…</pre> = $0
</code>
But we did not have async functions in traits:
Add
Edit
Copy
Delete
Toggle Visibility
Forced Pseudo-Classes
Break on
Log Element
Reveal in Layers Tab
Capture Screenshot
Scroll into View



```rust
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        // etc.
    }
}
```


```rust
impl HostReader {
    pub async fn read_hosts(&self) -> eyre::Result<Vec<u8>> {
        // etc.
    }
}
```

Can we automate this?

Safari Extension?

Safari Services / SFSafariPage / getScreenshotOfVisibleArea(completionHandler:)

Instance Method

getScreenshotOfVisibleArea(completionHandler:)

macOS 10.14.4+

```
func getScreenshotOfVisibleArea(completionHandler: @escaping (NSImage?) -> Void)
```

```
func screenshotOfVisibleArea() async -> NSImage?
```

Selenium WebDriver?

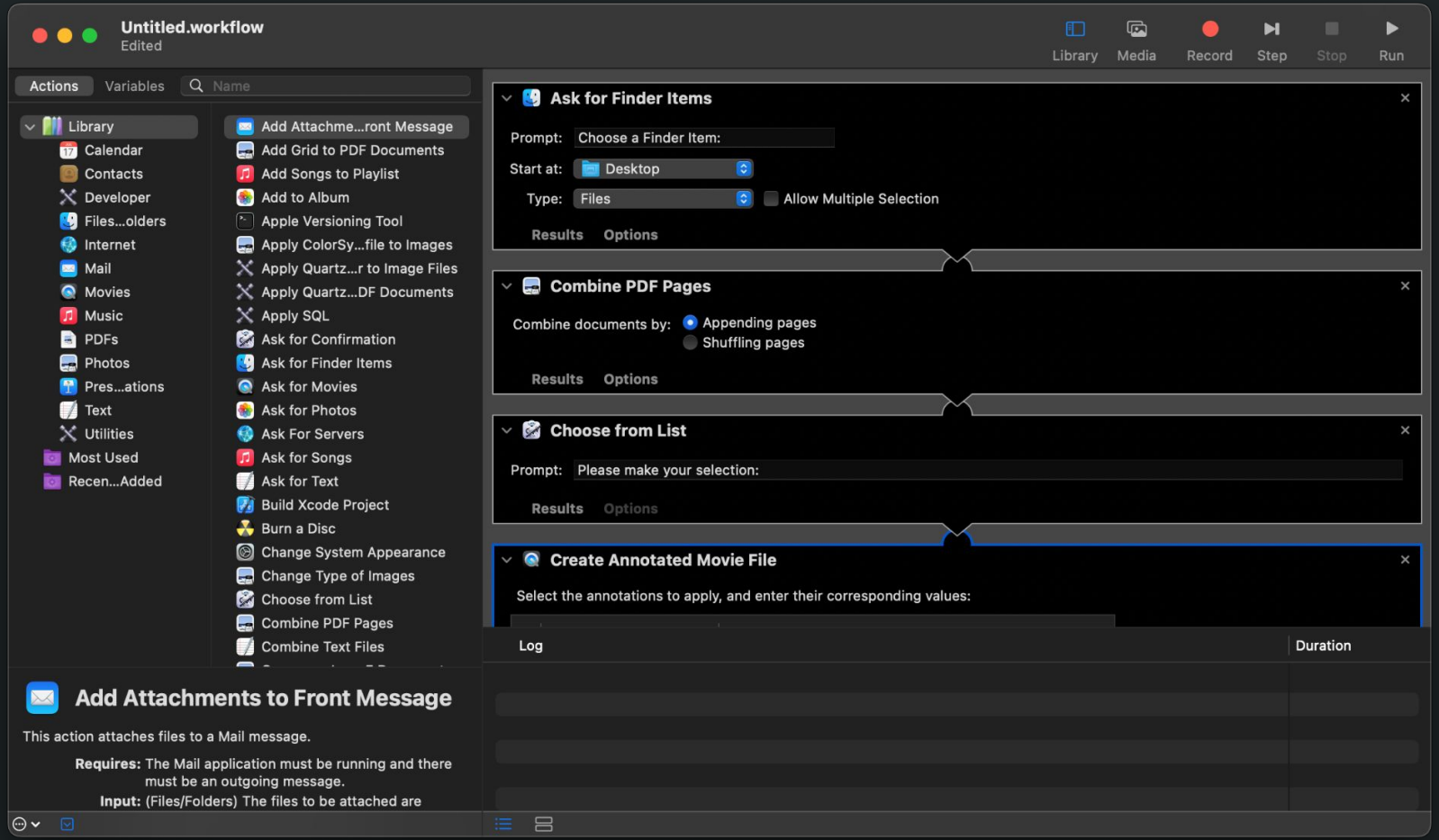
19.2 *Take Element Screenshot*

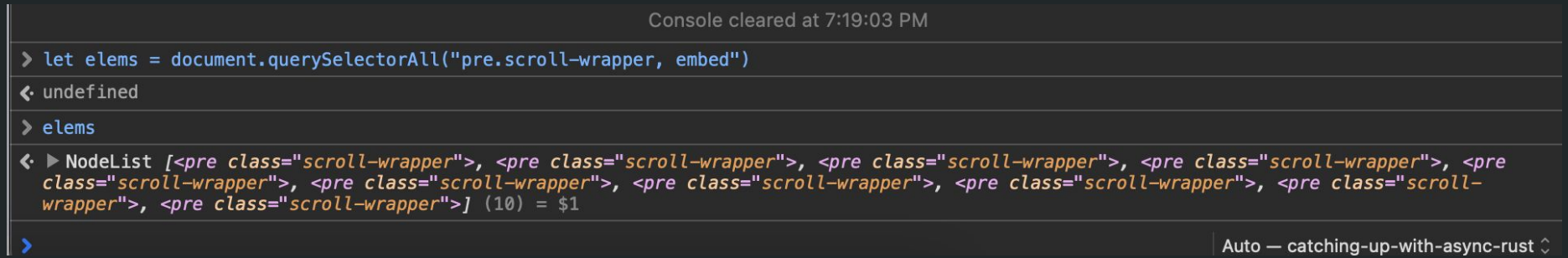
HTTP Method	URI Template
GET	/session/{*session id*}/element/{*element id*}/screenshot

> NOTE
>
> The Take Element Screenshot command takes a screenshot of the visible region encompassed by the bounding rectangle of an element. If given a parameter argument `scroll` that evaluates to false, the element will not be scrolled into view.

Build WebKit/Chromium yourself?

Automator?


Untitled.workflow
Edited
Library
Media
Record
Step
Stop
Run
Actions
Variables
Name
Library
Calendar
Contacts
Developer
Files...olders
Internet
Mail
Movies
Music
PDFs
Photos
Pres...ations
Text
Utilities
Most Used
Recen...Added
Add Attachme...ront Message
Add Grid to PDF Documents
Add Songs to Playlist
Add to Album
Apple Versioning Tool
Apply ColorSy...file to Images
Apply Quartz...r to Image Files
Apply Quartz...DF Documents
Apply SQL
Ask for Confirmation
Ask for Finder Items
Ask for Movies
Ask for Photos
Ask For Servers
Ask for Songs
Ask for Text
Build Xcode Project
Burn a Disc
Change System Appearance
Change Type of Images
Choose from List
Combine PDF Pages
Combine Text Files
Add Attachments to Front Message
This action attaches files to a Mail message.
Requires: The Mail application must be running and there must be an outgoing message.
Input: (Files/Folders) The files to be attached are
Ask for Finder Items
Prompt: Choose a Finder Item:
Start at: Desktop
Type: Files
Allow Multiple Selection
Results
Options
Combine PDF Pages
Combine documents by:
Appending pages
Shuffling pages
Results
Options
Choose from List
Prompt: Please make your selection:
Results
Options
Create Annotated Movie File
Select the annotations to apply, and enter their corresponding values:
Log
Duration


Console cleared at 7:19:03 PM
let elems = document.querySelectorAll("pre.scroll-wrapper, embed")
undefined
elems
NodeList [<pre class="scroll-wrapper">, <pre class="scroll-wrapper">, <pre class="scroll-wrapper">, <pre class="scroll-wrapper">, <pre class="scroll-wrapper">, <pre class="scroll-wrapper">, <pre class="scroll-wrapper">, <pre class="scroll-wrapper">, <pre class="scroll-wrapper">] (10) = $1
Auto — catching-up-with-async-rust

AppleScript!

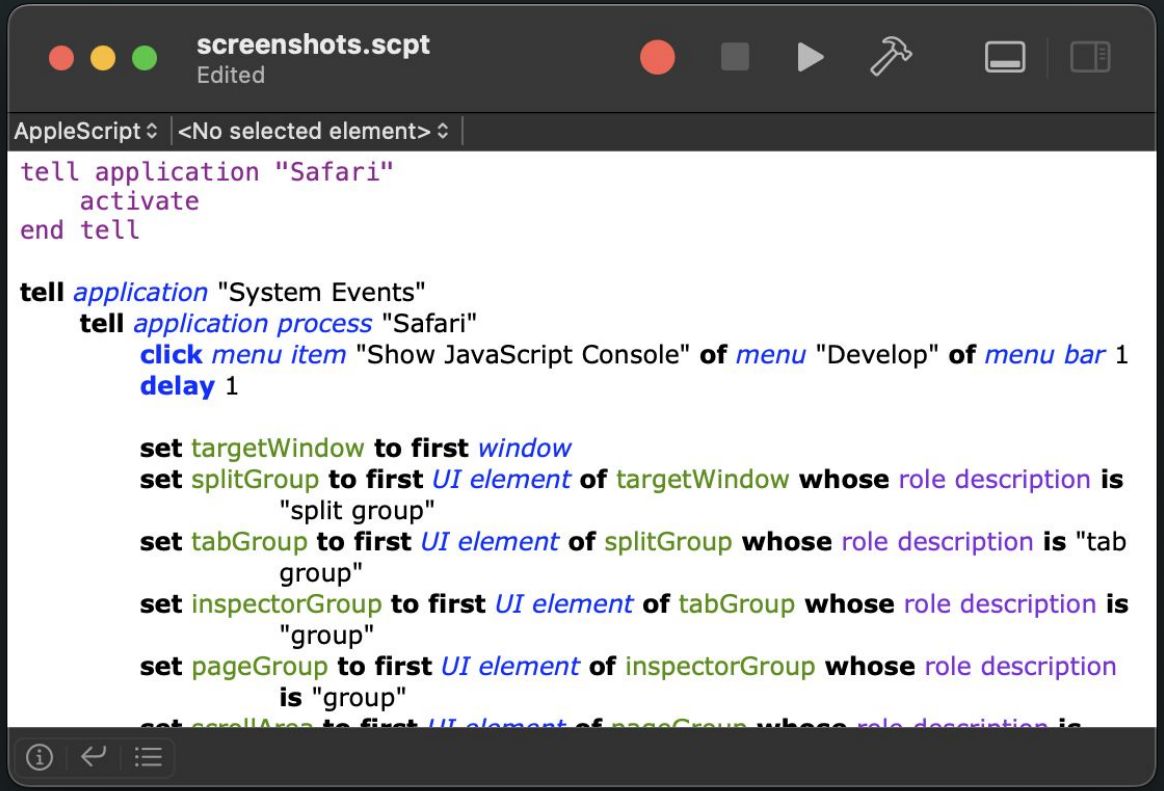
AppleScript

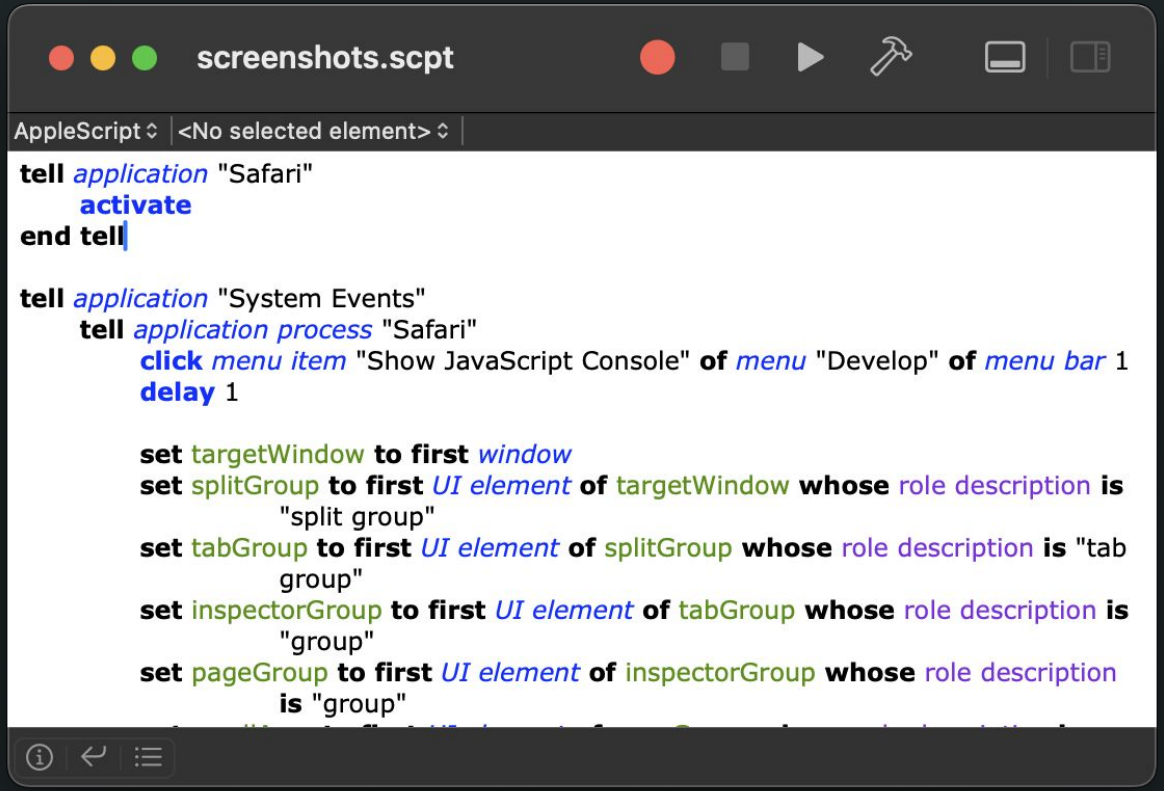
Paradigm	Natural language programming, Scripting
Developer	Apple Inc.
First appeared	1993; 32 years ago[1]
Stable release	2.8[2] / October 16, 2014; 10 years ago[3]
Typing discipline	Weak, dynamic
OS	System 7, Mac OS 8, Mac OS 9, macOS
License	Proprietary (parts available under APSL)
Filename extensions	.scpt, .scptd, .applescript
Website	developer.apple.com/library/archive/documentation/AppleScript/Conceptual/AppleScriptLangGuide

Influenced by

Natural language, HyperTalk

AppleScript was released in October 1993 as part of System 7.1.1 (System 7 Pro, the first major upgrade to System 7).[1] QuarkXPress (ver. 3.2) was one of the first major software applications that supported AppleScript. This, in turn, led to AppleScript being widely adopted within the publishing and prepress world, often tying together complex workflows. This was a key factor in retaining the Macintosh's dominant position in publishing and prepress, even after QuarkXpress and other publishing applications were ported to Microsoft Windows.


screenshots.scpt
Edited
AppleScript
<No selected element>
tell application "Safari"
activate
end tell
tell application "System Events"
tell application process "Safari"
click menu item "Show JavaScript Console" of menu "Develop" of menu bar 1
delay 1
set targetWindow to first window
set splitGroup to first UI element of targetWindow whose role description is "split group"
set tabGroup to first UI element of splitGroup whose role description is "tab group"
set inspectorGroup to first UI element of tabGroup whose role description is "group"
set pageGroup to first UI element of inspectorGroup whose role description is "group"


screenshots.scpt
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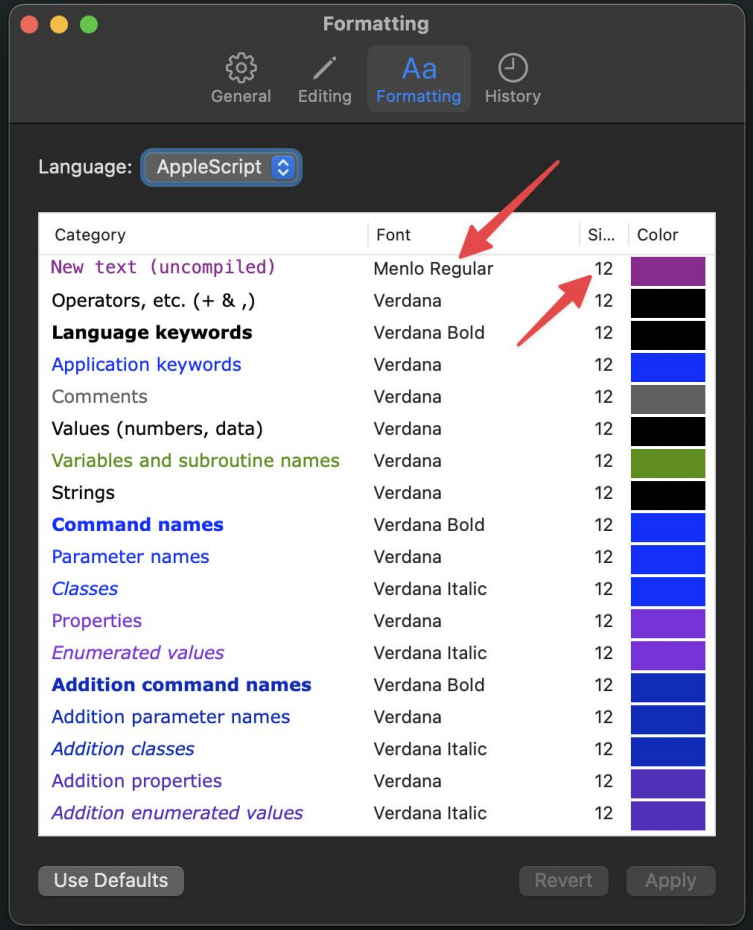

Formatting
General
Editing
Aa
Formatting
History
Language: AppleScript
Category
Font
Si...
Color
New text (uncompiled) Menlo Regular 12
Operators, etc. (+ & ,) Verdana 12
Language keywords Verdana Bold 12
Application keywords Verdana 12
Comments Verdana 12
Values (numbers, data) Verdana 12
Variables and subroutine names Verdana 12
Strings Verdana 12
Command names Verdana Bold 12
Parameter names Verdana 12
Classes Verdana Italic 12
Properties Verdana 12
Enumerated values Verdana Italic 12
Addition command names Verdana Bold 12
Addition parameter names Verdana 12
Addition classes Verdana Italic 12
Addition properties Verdana 12
Addition enumerated values Verdana Italic 12
Use Defaults
Revert
Apply

tell apps to do things

```
tell application "Safari"
        activate
end tell
```

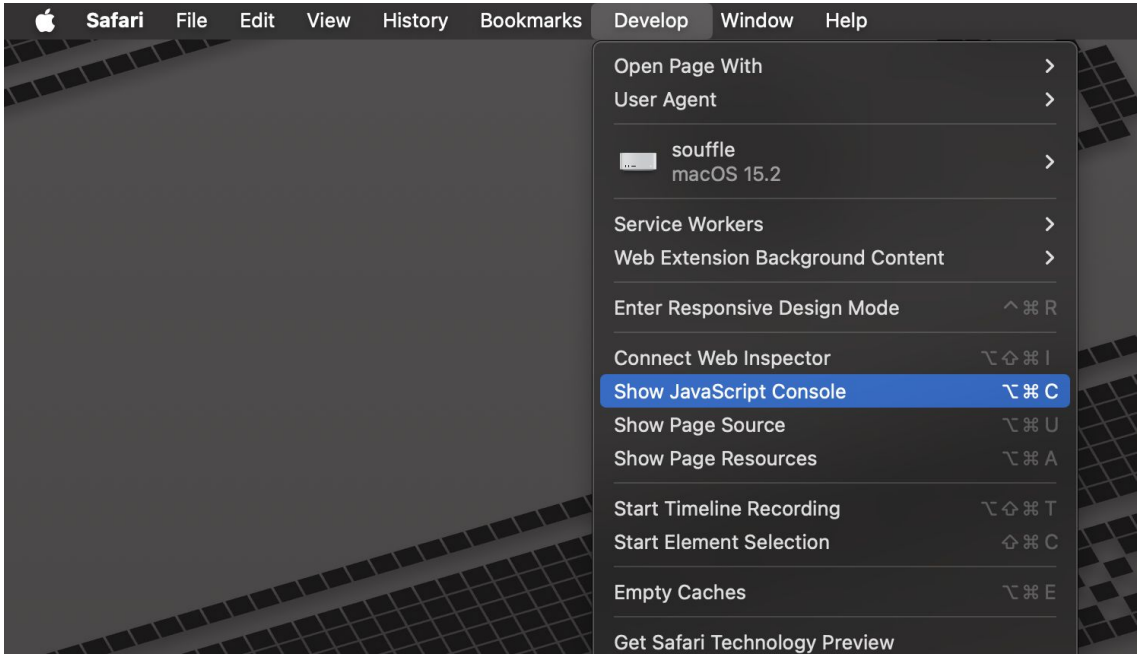
```
/Applications/Safari.app🔒
❱ bat -r :25 Contents/Resources/Safari.sdef
```

File: **Contents/Resources/Safari.sdef**

```
<?xml version="1.0" encoding="UTF-8"?>
<!DOCTYPE dictionary SYSTEM "file://localhost/System/Library/DTDs/sdef.dtd">

<dictionary xmlns:xi="http://www.w3.org/2003/XInclude">
    <xi:include href="file:///System/Library/ScriptingDefinitions/CocoaStandard.sdef" xpointer="xpointer(/dictionary/suite)"/>

    <suite name="Safari suite" code="sfri" description="Safari specific classes">

        <class-extension extends="window" description="A Safari window.">
            <cocoa class="BrowserWindow"/>
            <property type="tab" name="current tab" code="cTab" description="The current tab.">
                <cocoa key="currentTabViewItem"/>
            </property>
            <element type="tab">
                <cocoa key="orderedTabViewItems"/>
            </element>
        </class-extension>

        <class-extension extends="document" description="A Safari document representing the active tab in a window.">
            <cocoa class="BrowserDocument"/>
            <property type="text" name="source" code="conT" access="r" description="The HTML source of the web page currently loaded in the document.">
                <cocoa key="source"/>
            </property>
            <property type="text" name="URL" code="pURL" description="The current URL of the document.">
                <cocoa key="URLString"/>
```

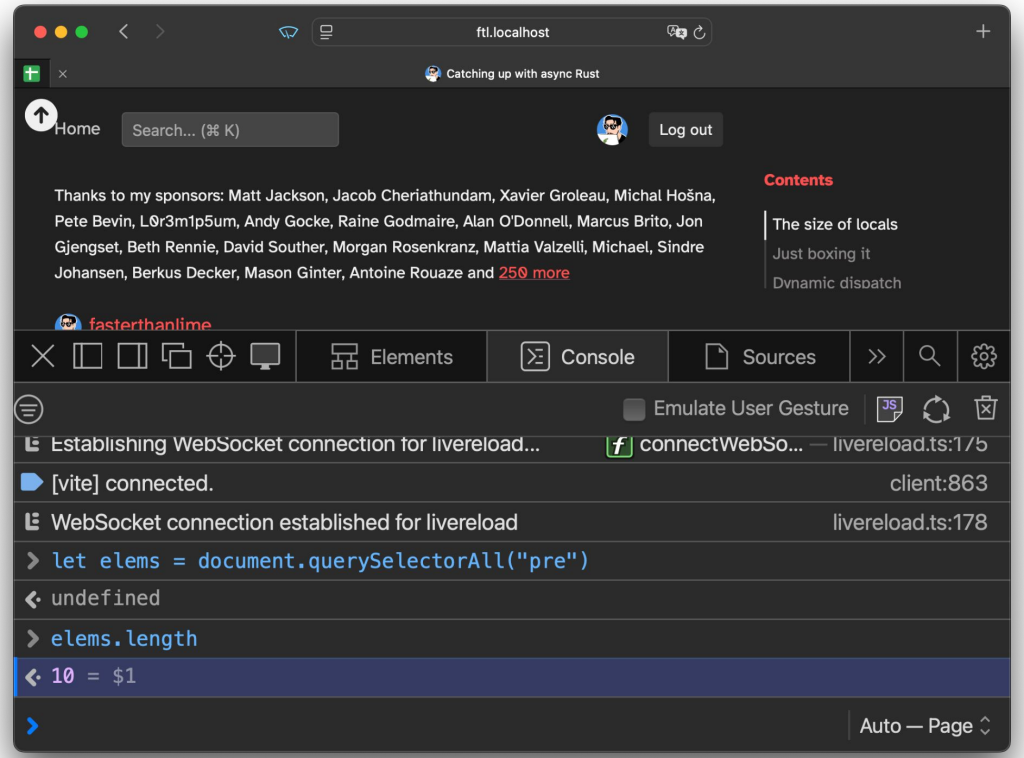
click menus

```
tell application "System Events"
        tell application process "Safari"
                click menu item "Show JavaScript Console" of menu "Develop" of menu bar 1
                delay 1
        end tell
end tell
```



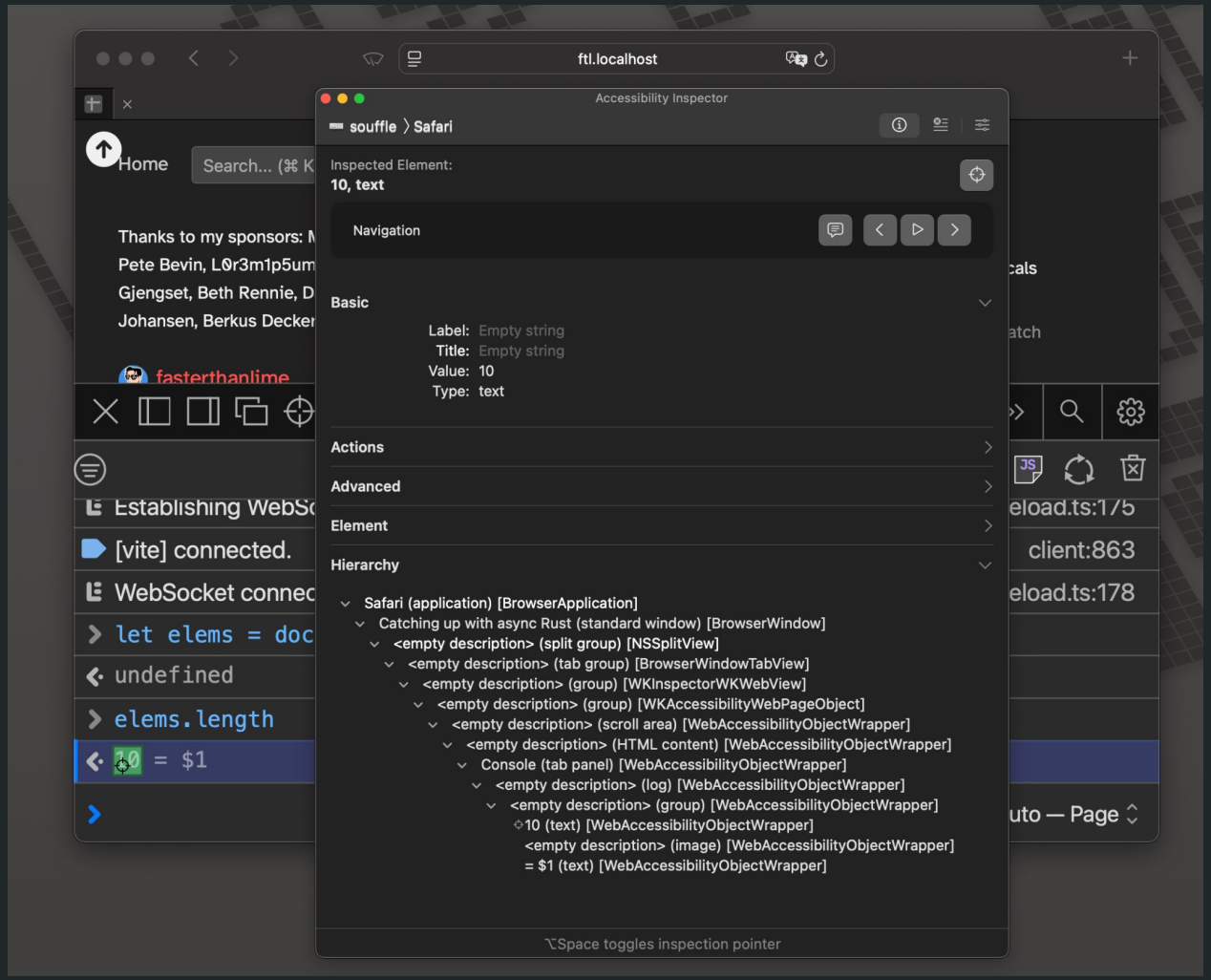
send keystrokes

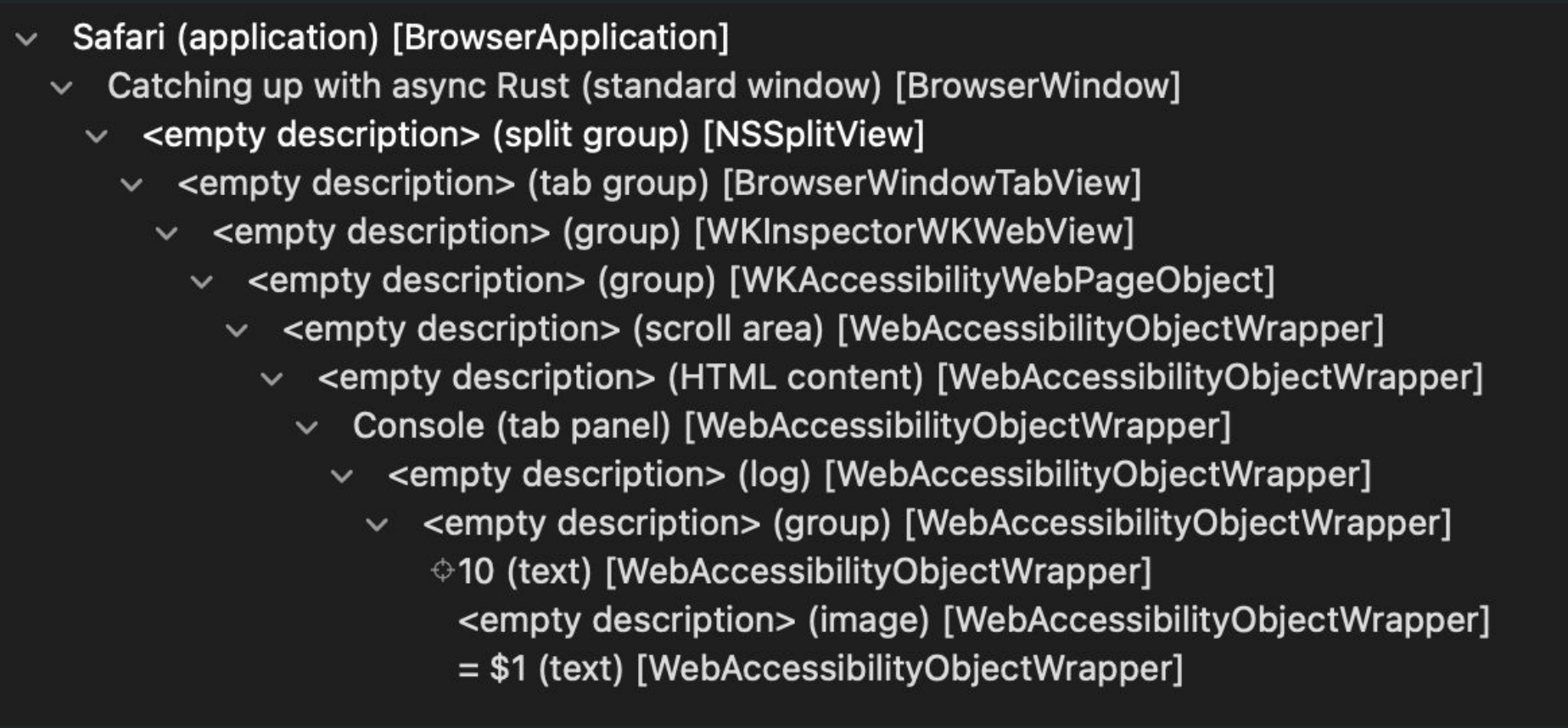
```
tell application "System Events"
        keystroke "let elems = document.querySelectorAll(\"pre\")"
        key code 36 -- Enter
        delay 0.3

        keystroke "elems.length"
        key code 36
        delay 0.3
end tell
```



a11y

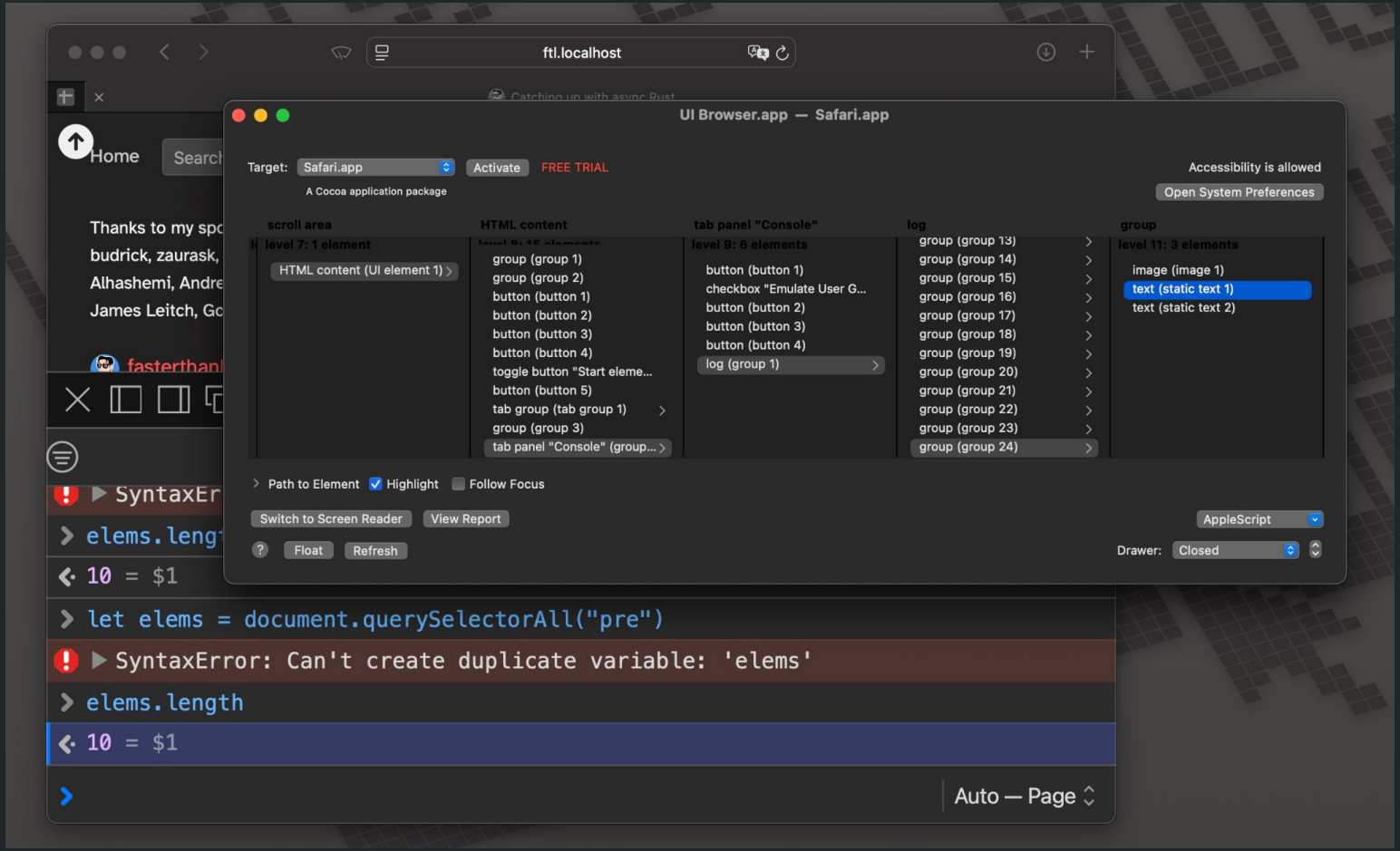
(accessibility)

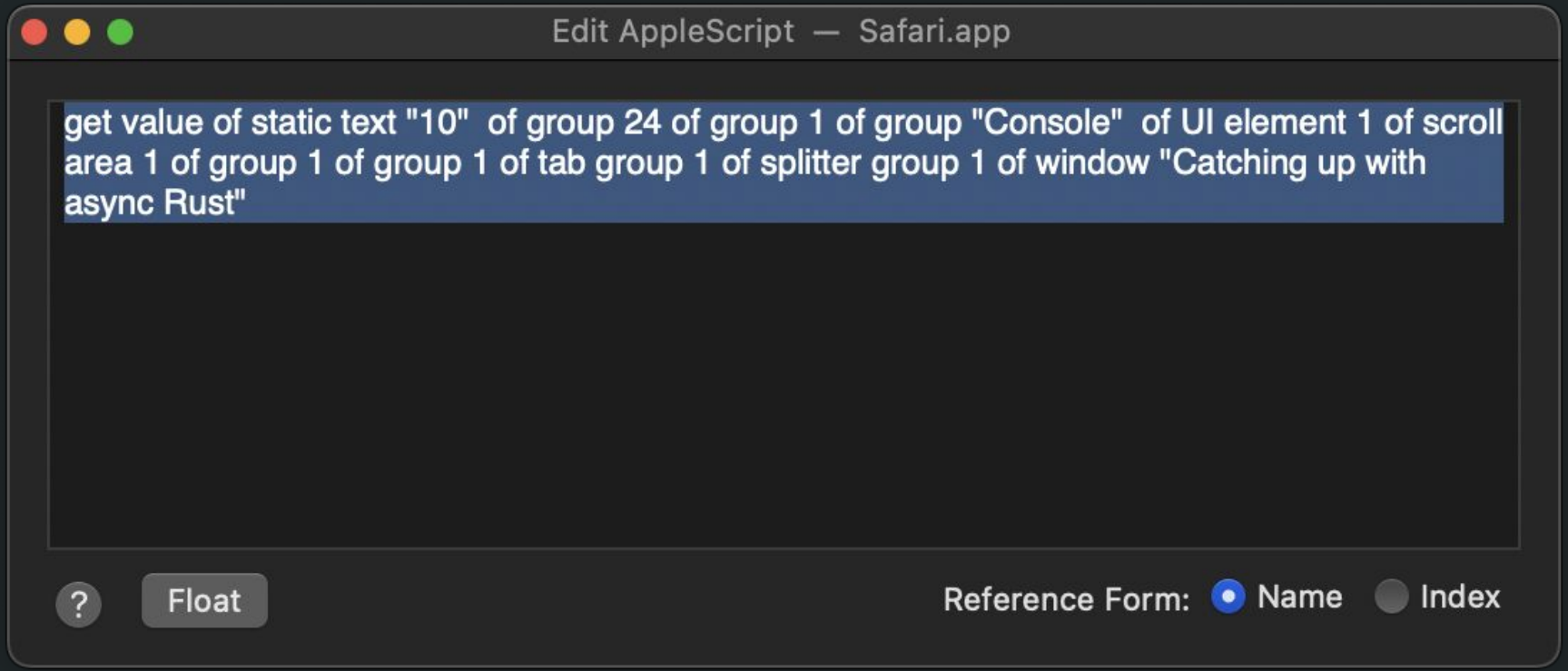

ftl.localhost
Accessibility Inspector
souffle 〉Safari
Inspected Element:
10, text
Navigation
Basic
Label: Empty string
Title: Empty string
Value: 10
Type: text
Actions
Advanced
Element
Hierarchy
Safari (application) [BrowserApplication]
Catching up with async Rust (standard window) [BrowserWindow]
<empty description> (split group) [NSSplitView]
<empty description> (tab group) [BrowserWindowTabView]
<empty description> (group) [WKInspectorWKWebView]
<empty description> (group) [WKAccessibilityWebPageObject]
<empty description> (scroll area) [WebAccessibilityObjectWrapper]
<empty description> (HTML content) [WebAccessibilityObjectWrapper]
Console (tab panel) [WebAccessibilityObjectWrapper]
<empty description> (log) [WebAccessibilityObjectWrapper]
<empty description> (group) [WebAccessibilityObjectWrapper]
10 (text) [WebAccessibilityObjectWrapper]
<empty description> (image) [WebAccessibilityObjectWrapper]
= $1 (text) [WebAccessibilityObjectWrapper]
⌥Space toggles inspection pointer
Home
Search... (⌘ K
Thanks to my sponsors:
Pete Bevin, L0r3m1p5um
Gjengset, Beth Rennie, D
Johansen, Berkus Decker
fasterthanlime
[vite] connected.
WebSocket connec
let elems = doc
undefined
elems.length
10 = $1
client:863
eload.ts:178
uto — Page


Safari (application) [BrowserApplication]
Catching up with async Rust (standard window) [BrowserWindow]
<empty description> (split group) [NSSplitView]
<empty description> (tab group) [BrowserWindowTabView]
<empty description> (group) [WKInspectorWKWebView]
<empty description> (group) [WKAccessibilityWebPageObject]
<empty description> (scroll area) [WebAccessibilityObjectWrapper]
<empty description> (HTML content) [WebAccessibilityObjectWrapper]
Console (tab panel) [WebAccessibilityObjectWrapper]
<empty description> (log) [WebAccessibilityObjectWrapper]
<empty description> (group) [WebAccessibilityObjectWrapper]
10 (text) [WebAccessibilityObjectWrapper]
<empty description> (image) [WebAccessibilityObjectWrapper]
= $1 (text) [WebAccessibilityObjectWrapper]

```
set targetWindow to first window
set splitGroup to first UI element of targetWindow whose role description is "split group"
set tabGroup to first UI element of splitGroup whose role description is "tab group"
set inspectorGroup to first UI element of tabGroup whose role description is "group"
set pageGroup to first UI element of inspectorGroup whose role description is "group"
set scrollArea to first UI element of pageGroup whose role description is "scroll area"
set htmlContent to first UI element of scrollArea whose role description is "HTML content"
set consoleTabPanel to first UI element of htmlContent whose role description is "tab panel"
set logElement to (first UI element of consoleTabPanel whose role description is "log")
set lastLogItem to last UI element of logElement whose role description is "group"
set textElement to first UI element of lastLogItem whose role description is "text"
log value of textElement as integer
```

there (was) a better way


ftl.localhost
Home
Thanks to my spo
budrick, zaurask,
Alhashemi, Andre
James Leitch, Gc
UI Browser.app — Safari.app
Target: Safari.app
Activate
FREE TRIAL
A Cocoa application package
Accessibility is allowed
Open System Preferences
scroll area
level 7: 1 element
HTML content (UI element 1)
HTML content
group (group 1)
group (group 2)
button (button 1)
button (button 2)
button (button 3)
button (button 4)
toggle button "Start eleme...
button (button 5)
tab group (tab group 1)
group (group 3)
tab panel "Console" (group...
tab panel "Console"
level 9: 6 elements
button (button 1)
checkbox "Emulate User G...
button (button 2)
button (button 3)
button (button 4)
log (group 1)
log
group (group 13)
group (group 14)
group (group 15)
group (group 16)
group (group 17)
group (group 18)
group (group 19)
group (group 20)
group (group 21)
group (group 22)
group (group 23)
group (group 24)
group
level 11: 3 elements
image (image 1)
text (static text 1)
text (static text 2)
Path to Element
Highlight
Follow Focus
Switch to Screen Reader
View Report
AppleScript
Float
Refresh
Drawer:
Closed
SyntaxEr
elems.leng
10 = $1
let elems = document.querySelectorAll("pre")
SyntaxError: Can't create duplicate variable: 'elems'
elems.length
10 = $1
Auto — Page


Edit AppleScript — Safari.app
get value of static text "10" of group 24 of group 1 of group "Console" of UI element 1 of scroll area 1 of group 1 of group 1 of tab group 1 of splitter group 1 of window "Catching up with async Rust"
?
Float
Reference Form:
Name
Index

UI Browser 3 EOL'd on October 17, 2022

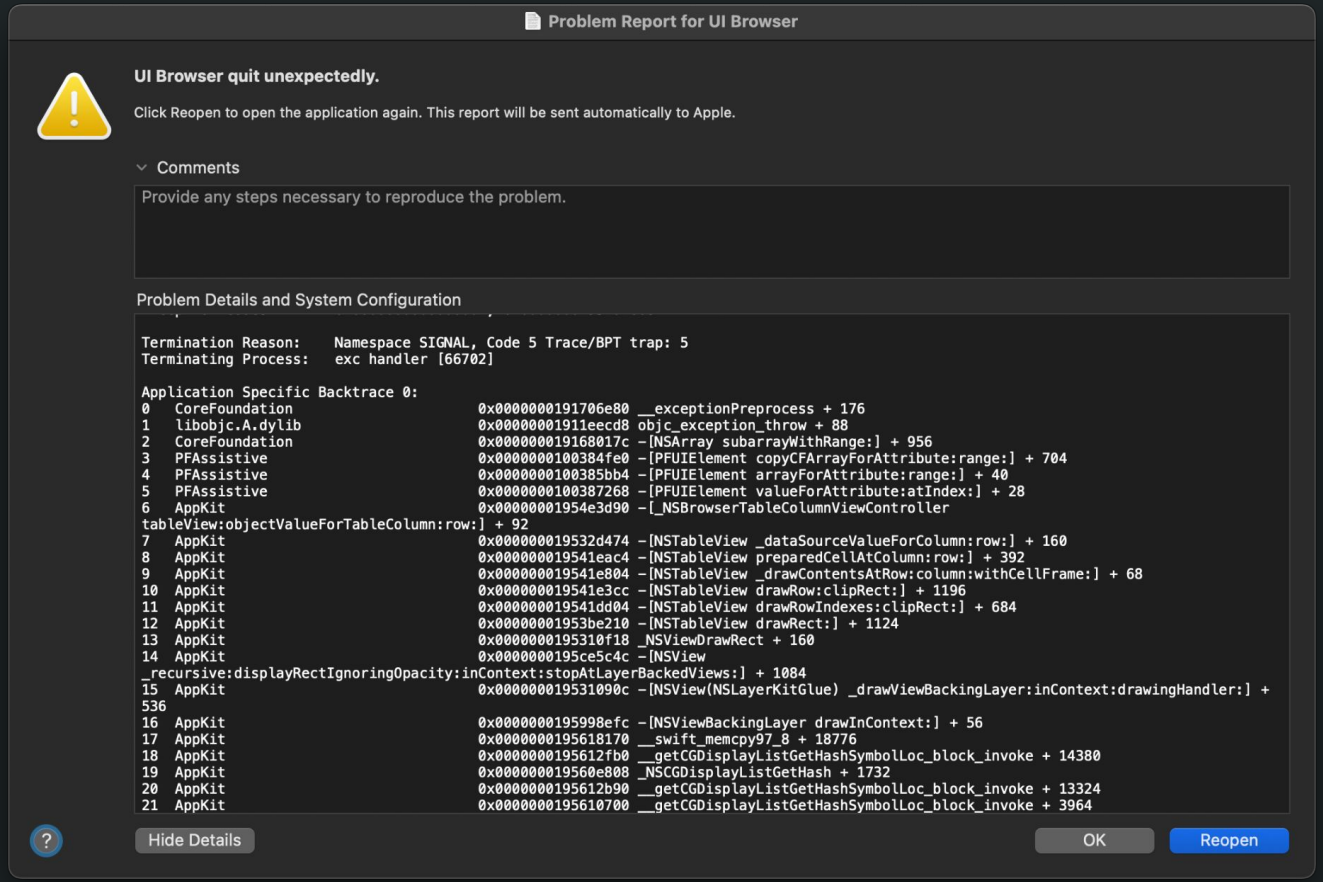
~/Library/Logs

```
~/Library/Logs
❯ bat K6J1GI\(IkG.plist
```

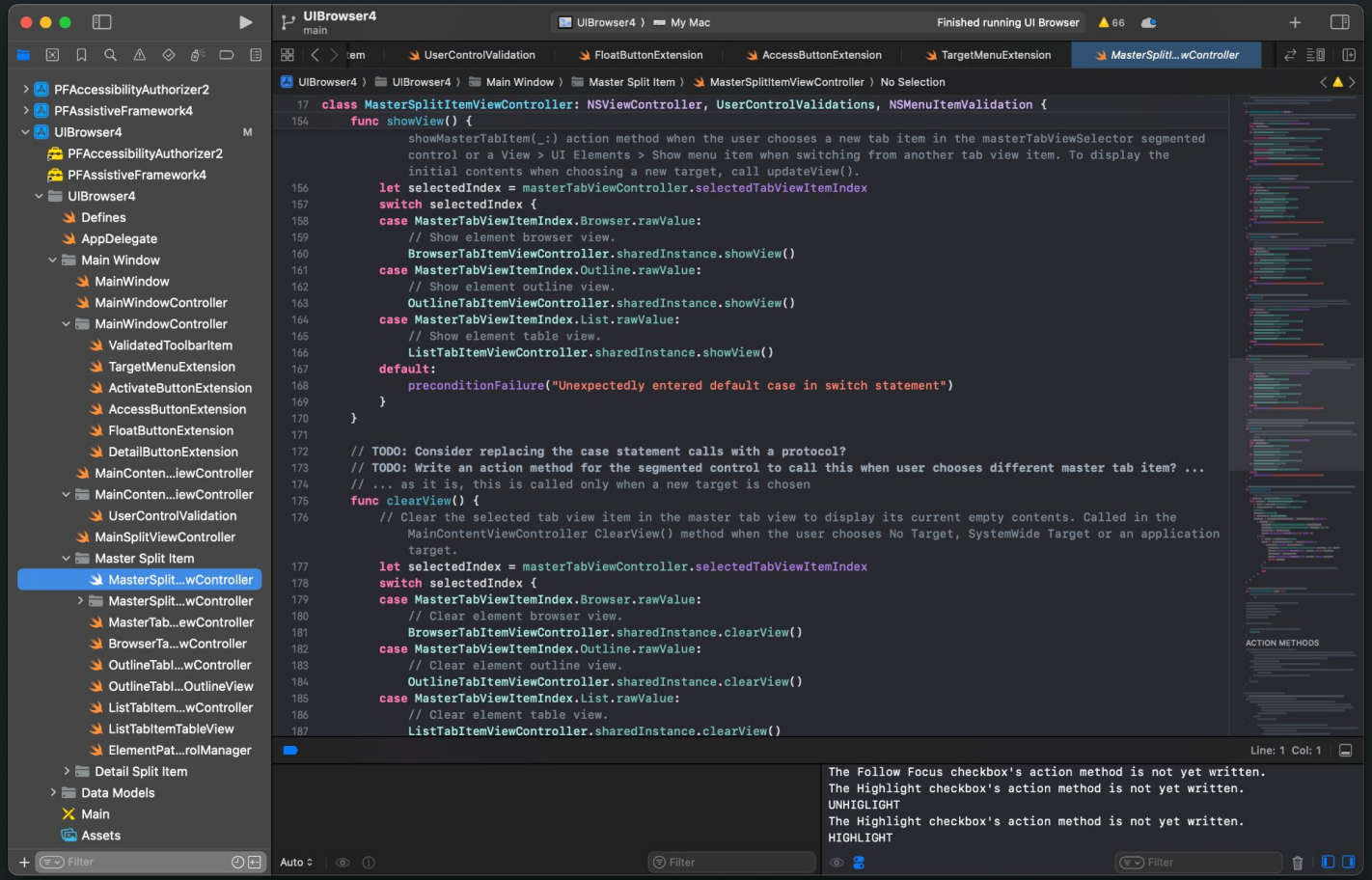
File: **K6J1GI(IkG.plist**

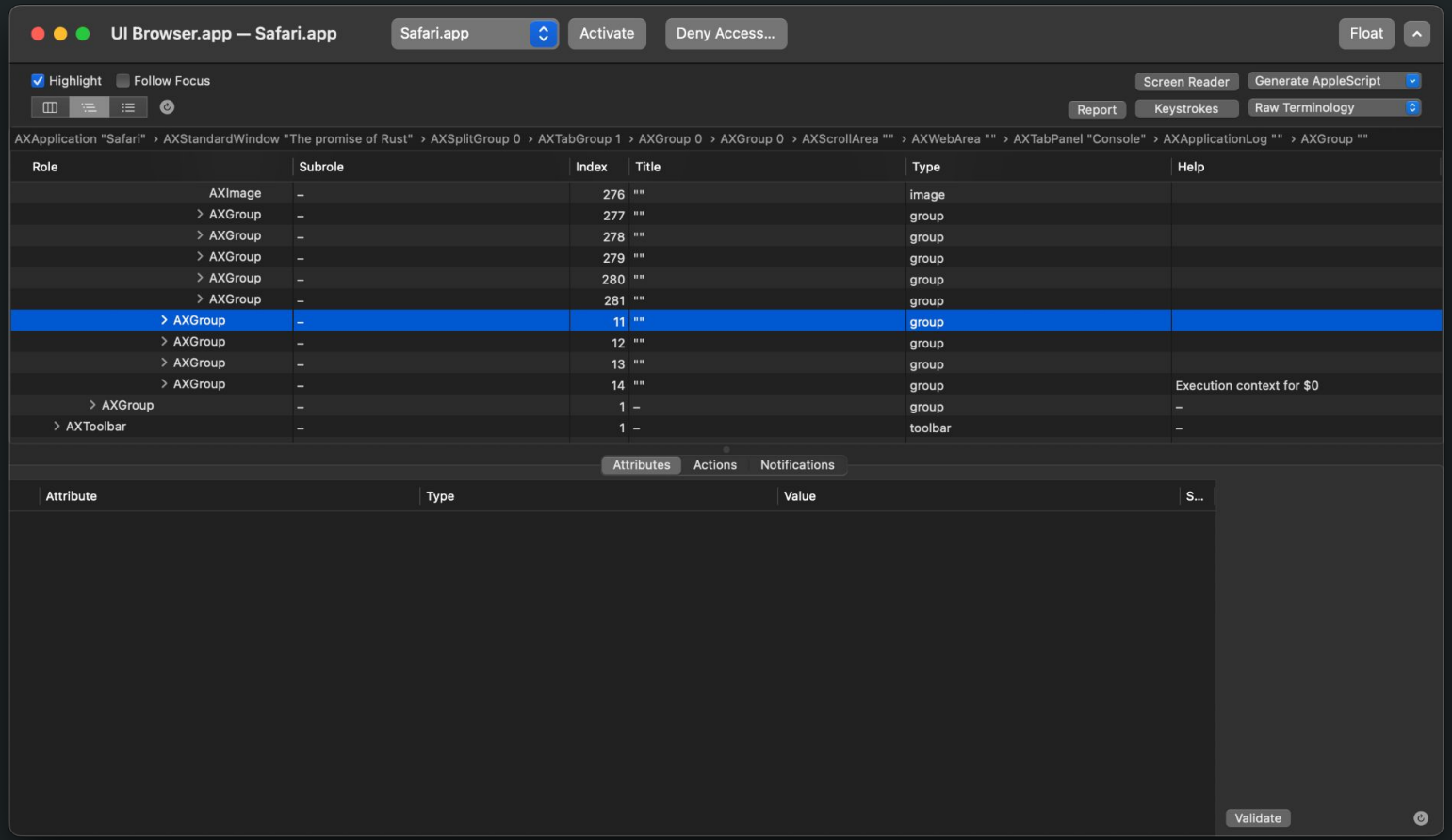
```
<?xml version="1.0" encoding="UTF-8"?>
<!DOCTYPE plist PUBLIC "-//Apple//DTD PLIST 1.0//EN" "http://www.apple
.com/DTDs/PropertyList-1.0.dtd">
<plist version="1.0">
<dict>
    <key>1</key>
    <string>Nzbf Jratre</string>
    <key>2</key>
    <integer>243</integer>
    <key>3</key>
    <date>2024-09-19T06:46:15Z</date>
    <key>4</key>
    <integer>4</integer>
</dict>
</plist>
```

```
~/Library/Logs
❯ echo 'Nzbf Jratre' | tr 'A-Za-z' 'N-ZA-Mn-za-m'
Amos Wenger

~/Library/Logs
❯
```

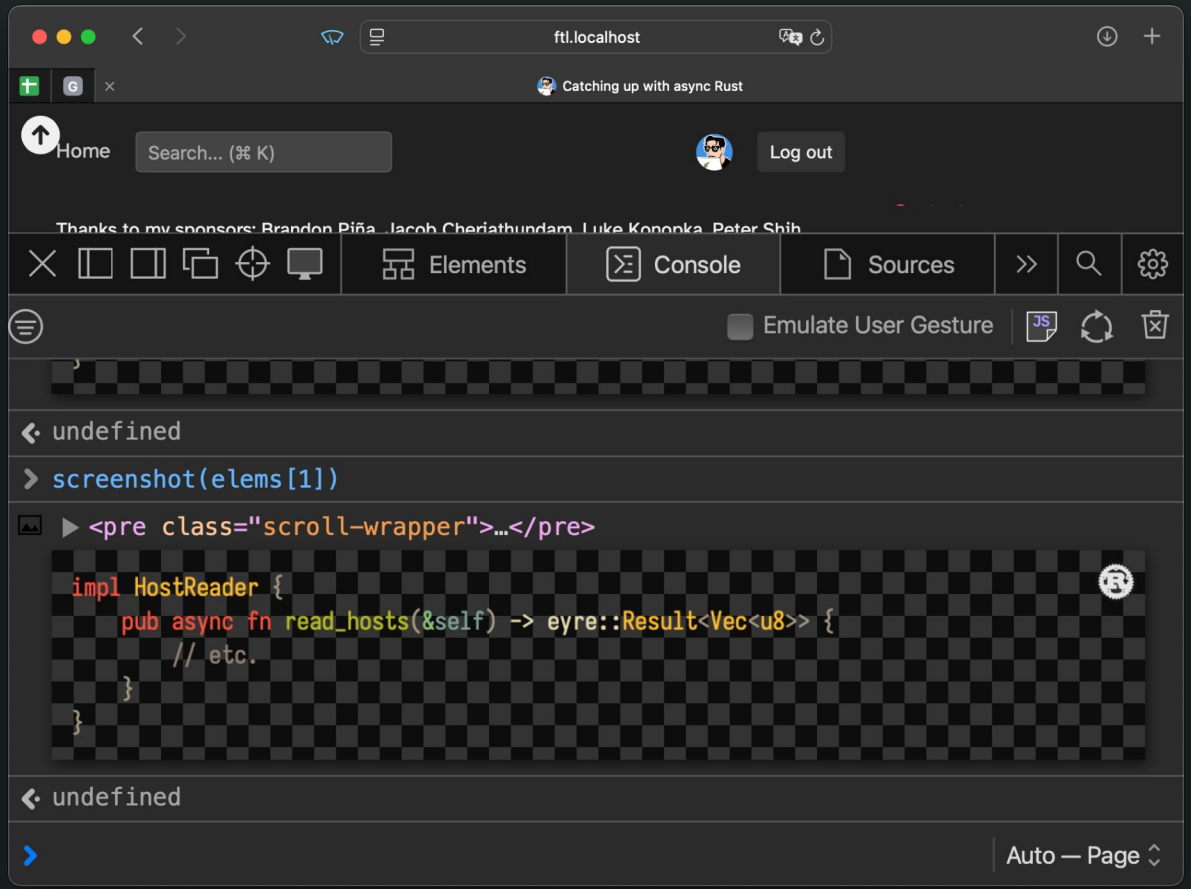

Problem Report for UI Browser
UI Browser quit unexpectedly.
Click Reopen to open the application again. This report will be sent automatically to Apple.
Comments
Provide any steps necessary to reproduce the problem.
Problem Details and System Configuration
Termination Reason: Namespace SIGNAL, Code 5 Trace/BPT trap: 5
Terminating Process: exc handler [66702]
Application Specific Backtrace 0:
0 CoreFoundation 0x0000000191706e80 __exceptionPreprocess + 176
1 libobjc.A.dylib 0x00000001911eecd8 objc_exception_throw + 88
2 CoreFoundation 0x000000019168017c -[NSArray subarrayWithRange:] + 956
3 PFAssistive 0x0000000100384fe0 -[PFUIElement copyCFArrayForAttribute:range:] + 704
4 PFAssistive 0x0000000100385bb4 -[PFUIElement arrayForAttribute:range:] + 40
5 PFAssistive 0x0000000100387268 -[PFUIElement valueForAttribute:atIndex:] + 28
6 AppKit 0x00000001954e3d90 -[_NSBrowserTableColumnViewController tableView:objectValueForTableColumn:row:] + 92
7 AppKit 0x000000019532d474 -[NSTableView _dataSourceValueForColumn:row:] + 160
8 AppKit 0x000000019541eac4 -[NSTableView preparedCellAtColumn:row:] + 392
9 AppKit 0x000000019541e804 -[NSTableView _drawContentsAtRow:column:withCellFrame:] + 68
10 AppKit 0x000000019541e3cc -[NSTableView drawRow:clipRect:] + 1196
11 AppKit 0x000000019541dd04 -[NSTableView drawRowIndexes:clipRect:] + 684
12 AppKit 0x00000001953be210 -[NSTableView drawRect:] + 1124
13 AppKit 0x0000000195310f18 _NSViewDrawRect + 160
14 AppKit 0x0000000195ce5c4c -[NSView _recursive:displayRectIgnoringOpacity:inContext:stopAtLayerBackedViews:] + 1084
15 AppKit 0x000000019531090c -[NSView(NSLayerKitGlue) _drawViewBackingLayer:inContext:drawingHandler:] + 536
16 AppKit 0x0000000195998efc -[NSViewBackingLayer drawInContext:] + 56
17 AppKit 0x0000000195618170 __swift_memcpy97_8 + 18776
18 AppKit 0x0000000195612fb0 __getCGDisplayListGetHashSymbolLoc_block_invoke + 14380
19 AppKit 0x000000019560e808 _NSCGDisplayListGetHash + 1732
20 AppKit 0x0000000195612b90 __getCGDisplayListGetHashSymbolLoc_block_invoke + 13324
21 AppKit 0x0000000195610700 __getCGDisplayListGetHashSymbolLoc_block_invoke + 3964
Hide Details
OK
Reopen

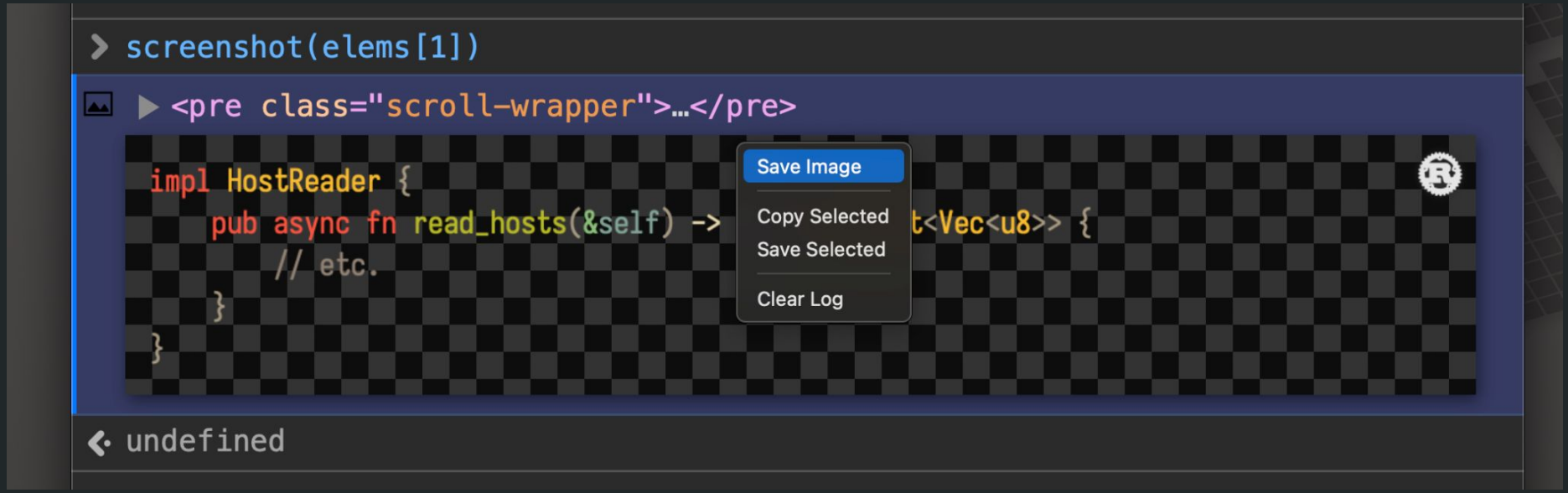
UI Browser 4: open source, swift, unfinished


UIBrowser4
main
UIBrowser4 〉 My Mac
Finished running UI Browser
66
UserControlValidation
FloatButtonExtension
AccessButtonExtension
TargetMenuExtension
MasterSplitI...wController
UIBrowser4 〉 UIBrowser4 〉 Main Window 〉 Master Split Item 〉 MasterSplitItemViewController 〉 No Selection
PFAccessibilityAuthorizer2
PFAssistiveFramework4
UIBrowser4
Defines
AppDelegate
Main Window
MainWindow
MainWindowController
ValidatedToolbarItem
TargetMenuExtension
ActivateButtonExtension
AccessButtonExtension
FloatButtonExtension
DetailButtonExtension
UserControlValidation
MainSplitViewController
Master Split Item
Detail Split Item
Data Models
Main
Assets
class MasterSplitItemViewController: NSViewController, UserControlValidations, NSMenuItemValidation {
func showView() {
showMasterTabItem(_:) action method when the user chooses a new tab item in the masterTabViewSelector segmented control or a View > UI Elements > Show menu item when switching from another tab view item. To display the initial contents when choosing a new target, call updateView().
let selectedIndex = masterTabViewController.selectedTabViewItemIndex
switch selectedIndex {
case MasterTabViewItemIndex.Browser.rawValue:
// Show element browser view.
BrowserTabItemViewController.sharedInstance.showView()
case MasterTabViewItemIndex.Outline.rawValue:
// Show element outline view.
OutlineTabItemViewController.sharedInstance.showView()
case MasterTabViewItemIndex.List.rawValue:
// Show element table view.
ListTabItemViewController.sharedInstance.showView()
default:
preconditionFailure("Unexpectedly entered default case in switch statement")
}
}
// TODO: Consider replacing the case statement calls with a protocol?
// TODO: Write an action method for the segmented control to call this when user chooses different master tab item? ...
// ... as it is, this is called only when a new target is chosen
func clearView() {
// Clear the selected tab view item in the master tab view to display its current empty contents. Called in the MainContentViewController ClearView() method when the user chooses No Target, SystemWide Target or an application target.
let selectedIndex = masterTabViewController.selectedTabViewItemIndex
switch selectedIndex {
case MasterTabViewItemIndex.Browser.rawValue:
// Clear element browser view.
BrowserTabItemViewController.sharedInstance.clearView()
case MasterTabViewItemIndex.Outline.rawValue:
// Clear element outline view.
OutlineTabItemViewController.sharedInstance.clearView()
case MasterTabViewItemIndex.List.rawValue:
// Clear element table view.
ListTabItemViewController.sharedInstance.clearView()
ACTION METHODS
Line: 1 Col: 1
The Follow Focus checkbox's action method is not yet written.
The Highlight checkbox's action method is not yet written.
UNHIGLIGHT
The Highlight checkbox's action method is not yet written.
HIGHLIGHT


UI Browser.app — Safari.app
Safari.app
Activate
Deny Access...
Float
Highlight
Follow Focus
Screen Reader
Generate AppleScript
Report
Keystrokes
Raw Terminology
AXApplication "Safari" › AXStandardWindow "The promise of Rust" › AXSplitGroup 0 › AXTabGroup 1 › AXGroup 0 › AXGroup 0 › AXScrollArea "" › AXWebArea "" › AXTabPanel "Console" › AXApplicationLog "" › AXGroup ""
Role
Subrole
Index
Title
Type
Help
AXImage – 276 "" image
AXGroup – 277 "" group
AXGroup – 278 "" group
AXGroup – 279 "" group
AXGroup – 280 "" group
AXGroup – 281 "" group
AXGroup – 11 "" group
AXGroup – 12 "" group
AXGroup – 13 "" group
AXGroup – 14 "" group Execution context for $0
AXGroup – 1 – group –
AXToolbar – 1 – toolbar –
Attributes
Actions
Notifications
Attribute
Type
Value
S...
Validate

Safari devtools "secrets"


ftl.localhost
Catching up with async Rust
Home
Search... (⌘ K)
Log out
Thanks to my sponsors: Brandon Piña, Jacob Cheriathundam, Luke Konopka, Peter Shih
Elements
Console
Sources
Emulate User Gesture
undefined
screenshot(elems[1])
<pre class="scroll-wrapper">…</pre>
impl HostReader {
pub async fn read_hosts(&self) -> eyre::Result<Vec<u8>> {
// etc.
}
}
undefined
Auto — Page


screenshot(elems[1])
<pre class="scroll-wrapper">…</pre>
impl HostReader {
pub async fn read_hosts(&self) ->
t<Vec<u8>> {
// etc.
}
}
Save Image
Copy Selected
Save Selected
Clear Log
undefined

```
-- Perform a for loop
repeat with i from 1 to loopCount
	set userCmd to "screenshot(elems[" & i & "])"
	keystroke userCmd
	key code 36

	set lastLogItem to (last UI element of logElement whose role description is "group")
	set lastImage to (last UI element of lastLogItem whose role description is "image")
	perform action "AXShowMenu" of lastImage

	delay 0.3
	key code 125 -- down arrow (highlights 'Save image')
	key code 36 -- enter
	delay 1.5

	-- now enter the file name
	set imageNumber to 10000 + i
	set imageName to "image-" & imageNumber & ".png"
	keystroke imageName
	key code 36

	click menu item "Show JavaScript Console" of menu "Develop" of menu bar 1
end repeat
```

but wait, JXA!

Under OS X Yosemite and later versions of macOS, the **JavaScript for Automation** (**JXA**) component remains the only serious OSA language alternative to AppleScript,[14] though the Macintosh versions of Perl, Python, Ruby, and Tcl all support native means of working with Apple events without being OSA components.[30]:516

JXA also provides an Objective-C (and C language) foreign language interface.[14] Being an environment based on WebKit's JavaScriptCore engine, the JavaScript feature set is in sync with the system Safari browser engine. JXA provides a JavaScript module system and it is also possible to use CommonJS modules via browserify.[41]

osascripts/screenshots.js

```
1  #! /usr/bin/env osascript -l JavaScript      Amos Wenger, 21 minutes ago
2
3  /// <reference path="./node_modules/@jxa/global-type/src/index.d.ts" />
4
5  let app : any = Application("Safari");
6  app.activate();
7
8  let systemEvents : any = Application("System Events");
9  let safariProcess : any = systemEvents.processes.byName("Safari");
10
11 let showJavaScriptConsole : () => void = () : void => {
12   systemEvents.processes
13     .byName("Safari")
14     .menuBars[0].menus["Develop"].menuItems["Show JavaScript Console"].click();
15 };
16
17 let typeLine : (js: any) => void = (js : any) : void => {
18   systemEvents.keystroke(js);
19   systemEvents.keyCode(36);
20   delay(delay: 0.3);
21 };
```

pros: familiar language
cons: bye dev tools

```
Window
Menu 9 is being inspected
Help
./osascripts/screenshots.js: execution error: Error: Error: Can't get object. (-1728)
```

Result

```
Error -1728: Can't get object.
```

Error: Error: Can't get object.

It is known bug of JXA. You can solve issue using abilities of AppleScript execution from JXA code. Following script will return **front window of frontmost application**:

```
(() => {
    'use strict';

    // evalAS :: String -> IO String
    const evalAS = s => {
        const
            a = Application.currentApplication(),
            sa = (a.includeStandardAdditions = true, a);
        return sa.doShellScript(
            ['osascript -l AppleScript <<OSA_END 2>/dev/null']
            .concat([s])
            .concat('OSA_END')
            .join('\n')
        );
    };

    var frontAppName = Application("System Events").processes.whose({frontmost:
    var frontApp = Application(frontAppName);
    return evalAS('tell application \"' + frontAppName + '\" to front window');

})();
```

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AppleScriptObjC [edit source]

A Cocoa development software framework, also called AppleScript/Objective-C or ASOC,[31] part of the Xcode package since Mac OS X Snow Leopard.[32] AppleScriptObjC allows AppleScripts to use Cocoa classes and methods directly.[33] The following table shows the availability of AppleScriptObjC in various versions of macOS:[34]

Where AppleScriptObjC can be used in each macOS version

	In Xcode	In applets	In AppleScript Libraries	In Script Editor
10.6	✓			
10.7	✓	✓		
10.8	✓	✓		
10.9	✓	✓	✓	
10.10	✓	✓	✓	✓

AppleScriptObjC can be used in all subsequent Mac OS X versions.

TimBurton Aug '18

Thanks Ray. Very helpful. I started programming in 1962 and since then have written in about 15 languages, but this GUI scripting is the most vexing I've ever encountered.

Right now, I have short script working flawlessly in Script Debugger (and Applescript Editor), but failing miserably when attempting to run as an app, presumably because of timing issues. I'll attempt the repeat/wait technique. Tim

I got it working
[link to gist]